






## 2019 LAYB All-Star Invitational Tournament Rules

	 <b>SHETLAND</b>	 <b>PINTO</b>
<b>TIME LIMITS:</b>	5 Innings or 1 hr 30 min-No New Inning NO DROP DEAD TIME	6 Innings or 1 hr 45 min-No New Inning NO DROP DEAD TIME
<b>BATTING OPTIONS:</b>	Bat whole line up	1. Bat whole line up/free Substitution 2. Bat 9 or 10/ starters may re-enter once
<b>BATTING WHOLE LINE-UP:</b>	Any player absent for an at bat for any reason will be declared out only for their first missed at bat that game.	Any player absent for an at bat for any reason will be declared out for only their first missed at bat that game.
<b>MERCY:</b>	5 run max per inning – last inning 1 trip through batting order max (both teams get same potential number of hitters)	5 run max per inning – open 5 <sup>th</sup> and 6 <sup>th</sup>
<b>METAL CLEATS:</b>	NO	NO
<b>HOME TEAM:</b>	<ul style="list-style-type: none"> <li>⊕ Decided by coin flip before game</li> <li>⊕ Manages scoreboard</li> </ul>	<ul style="list-style-type: none"> <li>⊕ Decided by coin flip before game</li> <li>⊕ Manages scoreboard</li> </ul>
<b>COURTESY PINCH RUNNER:</b>	NO	<ul style="list-style-type: none"> <li>*With 2 outs</li> <li>*Catcher of Record only</li> <li>*Runner last out</li> </ul>
<b>PITCHING:</b>	Machine Pitch	6 innings for tourney MAX 3 innings or more in 1 day must rest 1 day
<b>EJECTIONS: PROTESTS:</b>	Players/Coaches will be suspended for their next game. Protests will be decided on the spot by tournament director or board member on duty. Once next pitch is thrown managers lose right to protest.	Players/Coaches will be suspended for their next game. Protests will be decided on the spot by tournament director or board member on duty. Once next pitch is thrown managers lose right to protest.
<b>SCHEDULES:</b>	LAYB reserves the right to alter the schedule for errors or eliminate conflicts in local tournaments.	

			
<b>TIME LIMITS:</b>	6 Innings or 1 hr 45 min-No New Inning NO DROP DEAD TIME	7 Innings or 1 hr 45 min-No New Inning NO DROP DEAD TIME	7 Innings or 1 hr 45 min-No New Inning NO DROP DEAD TIME
<b>BATTING OPTIONS:</b>	1. Bat whole line up/free Substitution 2. Bat 9 or 10/ starters may re-enter once	3. Bat whole line up/free Substitution 4. Bat 9 or 10/ starters may re-enter once	1. Bat whole line up/free Substitution 2. Bat 9 or 10/ starters may re-enter once
<b>BATTING WHOLE LINE-UP:</b>	Any player absent for an at bat for any reason will be declared out only for their first missed at bat that game.	Any player absent for an at bat for any reason will be declared out for only their first missed at bat that game.	Any player absent for an at bat for any reason will be declared out only for their first missed at bat that game.
<b>MERCY:</b>	10 runs after 4	10 runs after 5	10 runs after 5
<b>METAL CLEATS:</b>	NO	OK	OK
<b>HOME TEAM:</b>	<ul style="list-style-type: none"> <li>⚡ Decided by coin flip before game</li> <li>⚡ Manages scoreboard</li> </ul>	<ul style="list-style-type: none"> <li>⚡ Decided by coin flip before game</li> <li>⚡ Manages scoreboard</li> </ul>	<ul style="list-style-type: none"> <li>⚡ Decided by coin flip before game</li> <li>⚡ Manages scoreboard</li> </ul>
<b>COURTESY PINCH RUNNER:</b>	<ul style="list-style-type: none"> <li>*With 2 outs</li> <li>*Catcher of Record only</li> <li>*Runner last out</li> </ul>	<ul style="list-style-type: none"> <li>*With 2 outs</li> <li>*Catcher of Record only</li> <li>*Runner last out</li> </ul>	<ul style="list-style-type: none"> <li>*With 2 outs</li> <li>*Catcher of Record only</li> <li>*Runner last out</li> </ul>
<b>PITCHING:</b>	6 innings for tourney MAX 3 innings or more in 1 day must rest 1 day	6 innings for tourney MAX 3 innings or more in 1 day must rest 1 day	
<b>EJECTIONS: PROTESTS:</b>	Players/Coaches will be suspended for their next game. Protests will be decided on the spot by tournament director or board member on duty. Once next pitch is thrown managers lose right to protest.	Players/Coaches will be suspended for their next game. Protests will be decided on the spot by tournament director or board member on duty. Once next pitch is thrown managers lose right to protest.	Players/Coaches will be suspended for their next game. Protests will be decided on the spot by tournament director or board member on duty. Once next pitch is thrown managers lose right to protest.
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## **Additional Rules**

- A team must have no less than 12 and no more than 15 players registered
- Rosters are not permitted to change once it has been accepted by the Tournament Director
- Proof of insurance must be provided to the Tournament Director before first game (e.g., a copy of your league's policy declarations page).
- Team roster must be provided to the Tournament Director at least 1 hour before first game.

### **Slide or Avoid Rule:**

Is in effect at all age levels. Any player is out when the runner does not slide or makes no an attempt to avoid a defensive player while in position of the ball (or is judged to be in the act of catching the ball) and waiting to make a tag. All players are required to avoid collision with another player while running the bases. If, in the judgement of the umpire, the runner does not make an effort to avoid collision, he is to be declared out. If in the judgement of the umpire the act is deemed to be malicious, the runner will be ejected from the game. Base runners are not allowed to maliciously go after a defensive player to break up a play at any base.

### **Tie-Breaker Rule:**

In Case of a 2 Way Tie:

1. Head to head
2. Fewest Runs Against in ALL Games of Pool Play
3. Best Run Differential in ALL Games of Pool Play
4. Coin Flip

In Case of 3 Way or More Tie:

1. Fewest Runs Against in ALL Games of Pool Play
2. Best Run Differential Considering ALL Games of Pool Play
3. Coin Flip

***Any Rules Not Listed Here – Please Refer to 2019 PONY Tournament Rules & Regulations***